

Fundamentals of computer

コンピュータの基礎

Numeric representation (数の表現)

Base 10 $1975 = 1 \times 1000 + 9 \times 100 + 7 \times 10 + 5 \times 1$
(decimal) $= 1 \times 10^3 + 9 \times 10^2 + 7 \times 10^1 + 5 \times 10^0$
(10進数) the 1000's place
 (1000の位)

All data in computer are represented by 0 or 1 (binary) : bit (b)

Base 2 (binary) (2進数) $(11011)_2 = 1 \times 2^4 + 1 \times 2^3 + 0 \times 2^2 + 1 \times 2^1 + 1 \times 2^0$
 $= 1 \times (16)_{10} + 1 \times (8)_{10} + 0 \times (4)_{10} + 1 \times (2)_{10} + 1 \times (1)_{10}$
 $= (27)_{10}$

$$\begin{aligned} \text{Base } r \quad (r\text{進数}) \quad N &= a_n r^n + a_{n-1} r^{n-1} + \cdots + a_3 r^3 + a_2 r^2 + a_1 r^1 + a_0 r^0 \\ &= (a_n a_{n-1} \cdots a_3 a_2 a_1 a_0)_r \end{aligned}$$

Numeric representation

(数の表現)

Base 8 (octal) (8進数)

(01234567)

2 digits: $0 \sim 8^2 - 1 = 63$

$$\mathbf{00: } 0 \times 8^1 + 0 \times 8^0 = 0$$

$$\mathbf{53: } 5 \times 8^1 + 3 \times 8^0 = 43$$

$$\mathbf{77: } 7 \times 8^1 + 7 \times 8^0 = 63$$

Base 16 (hexadecimal) (16進数)

(0123456789ABCDEF) = (0 ~ 15)

2 digits: $0 \sim 16^2 - 1 = 255$

$$\mathbf{00: } 0 \times 16^1 + 0 \times 16^0 = 0$$

$$\mathbf{9F: } 9 \times 16^1 + 15 \times 16^0 = 159$$

$$\mathbf{FF: } 15 \times 16^1 + 15 \times 16^0 = 255$$

(ABCDEFGHIJKLMNOPQRSTUVWXYZ

abcdefghijklmnopqrstuvwxyz

0123456789+/-) = (0 ~ 63)

Correspondence relations (対応関係)

Base 10	Base 2	Base 8	Base 16
0	0000	00	0
1	0001	01	1
2	0010	02	2
3	0011	03	3
4	0100	04	4
5	0101	05	5
6	0110	06	6
7	0111	07	7
8	1000	10	8
9	1001	11	9
10	1010	12	A
11	1011	13	B
12	1100	14	C
13	1101	15	D
14	1110	16	E
15	1111	17	F
16	10000	20	10

Convert Base (基数の変換)

Base r to Base 10

$$N_r = (a_n a_{n-1} \cdots a_3 a_2 a_1 a_0)_r$$

$$N_{10} = a_0 r^0 + a_1 r^1 + a_2 r^2 + a_3 r^3 + \cdots + a_{n-1} r^{n-1} + a_n r^n$$

$$\text{Ex. } 1101_2 = 1 \times 2^0 + 0 \times 2^1 + 1 \times 2^2 + 1 \times 2^3 = 13_{10}$$

Base 10 to Base r

$$N_{10} = (b_n b_{n-1} \cdots b_3 b_2 b_1 b_0)_{10} = (c_n c_{n-1} \cdots c_2 c_1 c_0)_r$$

$$= c_0 r^0 + c_1 r^1 + c_2 r^2 + \cdots + c_{n-1} r^{n-1} + c_n r^n$$

$$= c_0 + r(c_1 + c_2 r^1 + \cdots + c_{n-1} r^{n-2} + c_n r^{n-1})$$

$$= c_0 + r(c_1 + r(c_2 + c_3 r + \cdots + c_{n-1} r^{n-3} + c_n r^{n-2})) =$$

$$\underbrace{N_{10}^{(1)}}_{N_{10}^{(2)}}$$

$$(1) N_{10}^{(0)} = N_{10} = N_{10}^{(1)} * r + c_0 \quad \text{where } 0 \leq c_0 < r$$

$$(2) N_{10}^{(1)} = N_{10}^{(2)} * r + c_1 \quad \text{where } 0 \leq c_1 < r$$

... repeat until $N_{10}^{(n+1)} = 0$

$$\Rightarrow N_r = (c_n c_{n-1} \cdots c_2 c_1 c_0)_r$$

Ex. Base 10 to Base 8

$$302_{10} = 8 \times 37 + 6$$

$$37_{10} = 8 \times 4 + 5$$

$$4_{10} = 8 \times 0 + 4$$

$$302_{10} = 456_8$$

Python program: base.py

Program: base.py

Usage: python base.py value base_source base_target

Ex.

COMMAND:

python base.py FA 16 8

Convert FA in base 16 to base 8

OUTPUT:

Convert FA in base 16 to base 10

1st digit = 10: $+ 10 * 16^0 \Rightarrow + 10_{10} \Rightarrow 10_{10}$

2nd digit = 15: $+ 15 * 16^1 \Rightarrow + 240_{10} \Rightarrow 250_{10}$

Convert 250 in base 10 to base 8

$250_{10} = 31 * 8 + 2: \text{base_8} \Rightarrow 2$

$31_{10} = 3 * 8 + 7: \text{base_8} \Rightarrow 72$

$3_{10} = 0 * 8 + 3: \text{base_8} \Rightarrow 372_8 \text{ result}$

Units of data processed in computers

(コンピュータ内のデータ単位)

bit (b): binary: **0 or 1**

In computer: **8 bits data** is treated as a fundamental unit

byte (B): **$0 \sim 2^8 - 1 = 255$**

Prefixes in computer science

NOTE: Two different expressions, e.g., kB and KiB, have conventionally often used to mean 2^{10} B.

$1 \text{ kB} = 2^{10} \text{ B} = 1,024 \text{ B}$	$= 1 \text{ KiB (kibibyte)}$
$1 \text{ MB} = 1024 \text{ kB} = 1,048,576 \text{ B}$	$= 1 \text{ MiB (mebibyte)}$
$1 \text{ TB} = 1024 \text{ GB} = 1024^2 \text{ MB} = 1024^3 \text{ kB} = 1024^4 \text{ B}$	$= 1 \text{ GiB (gibibyte)}$

The current SI conventional strictly means:

$1 \text{ kB} = 10^3 \text{ B} = 1,000 \text{ B}$
$1 \text{ KiB} = 2^{10} \text{ B} = 1,024 \text{ B}$

Numeric representation: Integer (整数型)

Integer type:

Historically, integer sizes in C were related to the CPU word size, but actual sizes are implementation-dependent.

歴史的には、C言語の整数型サイズはCPUのワードサイズと関係していたが、実際のサイズは処理系依存である。

16bits for 16bit CPU

unsigned int (符号無し整数型) $0 \sim 2^{16} - 1 = 65,535$

signed int (符号付き整数型) $-32,768 \sim +32,767$

32bits for 32bit CPU

unsigned int (符号無し整数型) $0 \sim 4,294,967,295$

signed int (符号付き整数型) $-2,147,483,648 \sim +2,147,483,647$

In C language (typical examples; implementation-dependent):

short int : at least 16 bits, often 16 bits

int : often 32 bits

long int : at least 32 bits, often 32 or 64 bits

long long int : at least 64 bits, often 64 bits

Numeric representation of real values: Floating point

(非整数実数の表現: 浮動小数点型)

Floating point type: Minimum 32bit (except half precision)

The range of available value depends on computer architectures, programming language etc.

C language (C言語)

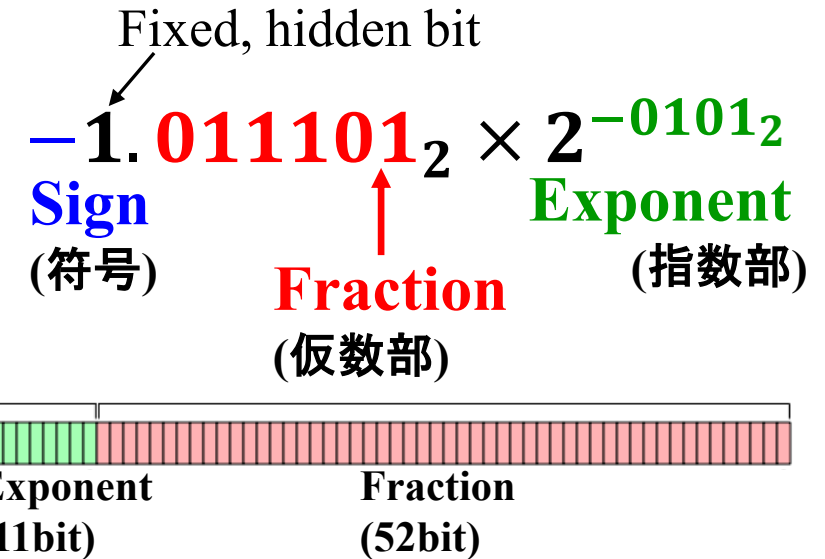
float : 32 bits $3.4\text{E}-38 - 3.4\text{E}+38$
double : 64 bits $1.7\text{E}-308 - 1.7\text{E}+308$
long double: 64 bits

Fortran

Single precision (単精度) FP (REAL) : 32 bits
Double precision (倍精度) FP (DOUBLE) : 64 bits, 16 digits (桁) in decimal
Quadruple precision (4倍精度) FP (REAL*16) : 128 bits

Definition of IEEE 754 (binary32, binary64):

Sign : 1 bit
Exponent: 8 bits (REAL, $-128 \sim +127$) 11 bits (DOUBLE, $-1024 \sim +1023$)
Fraction : 23+1(hidden bit) bits (REAL) 52+1 bits (DOUBLE)
8,388,608: 7 digits 4,503,599,627,370,495: 16 digits



Required variable sizes: Integer types

unsigned int (16 bits): 65,536

16bit CPU can handle only 64 kB of memory
(アドレスバスが16bitだと、64 kBのメモリーしか扱えない)

unsigned int (32 bits): 4,294,967,295

32bit CPU can handle 4 GB memory
(アドレスバスが32bitだと、4 GBのメモリーを扱える)

GDP of Japan: ~5 trillion US\$ = 500,000,000,000,000 JYen
(requires 16 digits)

cf. unsigned long long int (64 bit): ~1.8E+19 (18 digits)

The ratio of the circumference of a circle (円周率):

Significant figure: 50 trillion digits (as of Jan, 2020)

Need to use multi-fold calculation (多倍長計算)

Implemented based on software

Required sizes: FP types for quantum calculations

1s orbital energy level:

H atom : 13.6 eV

heavy atoms: >> keV

Energies related to physical properties

Thermal energy at room temperature: 26 meV

Magnetism: several meV

Quantum simulations of physical properties require the precision for the meV – MeV range (over 9 digits precision)

Definition of standard FP: IEEE 754

Fraction: 23 bit (single)	8,388,608	7 digits
Fraction: 52bit (double)	4,503,599,627,370,495	16 digits

Required sizes: FP types for semiconductor simulation

Boltzmann factor: $\exp(-E_g / k_B T)$

$$E_g = 1.1 \text{ eV}$$

$$k_B T = 0.026 \text{ eV } (T = 300 \text{ K}) \Rightarrow \exp(-42) \sim 10^{-19}$$

$$E_g = 4.0 \text{ eV}$$

$$k_B T = 0.026 \text{ eV } (T = 300 \text{ K}) \Rightarrow \exp(-154) \sim 10^{-67}$$

$$k_B T = 0.00026 \text{ eV } (T = 3 \text{ K}) \Rightarrow \exp(-15400) \sim 10^{-6688}$$

Double precision (64bit): **Fraction: 16 digits**

Exponent: $-1024 \sim +1023$ ($2^{-1024} \sim 10^{-308}$)

Quad precision : 128 bit

Octuple precision (8倍精度): 256 bit